

Package para integrar los scripts Perl en SLURM

Objetivo

Comoquiera que el pipeline esta integrado en el *workload manager* se hecha en falta un paquete que permita la ejecucion simple de las tareas con sbatch. **(Si que hay todo tipo de modulos en CPAN pero termino antes si, en lugar de intentar entender uno, lo programo.)** La idea es bastante simples pues siempre hacemos todo de la misma forma.

Paquete

SLURM.pm

```
#!/usr/bin/perl

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use strict; use warnings;
package SLURM;
require Exporter;

our @ISA = qw(Exporter);
our @EXPORT = qw(send2slurm);
our @EXPORT_OK = qw(send2slurm);
our %EXPORT_TAGS = (all => qw(send2slurm), usual => qw(send2slurm));

our $VERSION = 0.1;

sub define_task{
# default values for any task
    my %task;
    $task{'mem_per_cpu'} = '4G';
    $task{'cpus'} = 1;
    $task{'time'} = '2:0:0';
}
```

```

my $label = sprintf("%03d", rand(1000));
$task{'filename'} = 'slurm_.$label.'.sh';
$task{'output'} = 'slurm_.$label.'.out';
$task{'order'} = 'sbatch --parsable '.$task{'filename'};
$task{'job_name'} = 'myjob';
$task{'mailtype'} = 'FAIL,TIME_LIMIT,STAGE_OUT';
return %task;
}

sub send2slurm{
my %task = %{$_[0]};
my %dtask = define_task();
my $content = '#!/bin/bash\n';
$content.= '#SBATCH -J ';
if(exists($task{'job_name'}) && $task{'job_name'}){
    $content.=$task{'job_name'}.\n';
}else{
    $content.=$dtask{'job_name'}.\n';
}
if(exists($task{'cpus'}) && $task{'cpus'}){
    $content.= '#SBATCH -c '.$task{'cpus'}.\n';
    $content.= '#SBATCH --mem-per-cpu=';
    if(exists($task{'mem_per_cpu'}) &&
$task{'mem_per_cpu'}){
        $content.=$task{'mem_per_cpu'};
    }else{
        $content.=$dtask{'mem_per_cpu'};
    }
}
if(exists($task{'time'}) && $task{'time'}){
    $content.= '#SBATCH --time='.$task{'time'}.\n';
}
if(exists($task{'output'}) && $task{'output'}){
    $content.= '#SBATCH -o='.$task{'output'}.'-%j\n';
}else{
    $content.= '#SBATCH -o='.$dtask{'output'}.'-%j\n';
}
$content.= '#SBATCH --mail-user='.$ENV{'USER'}.\n";
if(exists($task{'partition'}) && $task{'partition'}){
    $content.= '#SBATCH -p '.$task{'partition'}.\n';
}
if(exists($task{'command'}) && $task{'command'}){
    if(exists($task{'mailtype'}) && $task{'mailtype'}){
        $content.= '#SBATCH --mail-
type='.$task{'mailtype'}.\n';
    }else{
        $content.= '#SBATCH --mail-
type='.$dtask{'mailtype'}.\n';
    }
    $content.= $task{'command'}.\n';
}else{

```

```
        $content.='#SBATCH --mail-type=END\n';
        $content.=':\n';
    }
    my $scriptfile;
    if(exists($task{'filename'}) && $task{'filename'}){
        $scriptfile = $task{'filename'};
    }else{
        $scriptfile = $dtask{'filename'};
    }
    open ESS, ">$task{'filename'}" or die 'Could not create slurm
script\n';
    print ESS "$content";
    close ESS;
    my $order;
    my $order;
    if(exists($task{'dependency'}) && $task{'dependency'}){
        $order = 'sbatch --parsable --
dependency='. $task{'dependency'}.' ' . $scriptfile;
    }else{
        $order = 'sbatch --parsable ' . $scriptfile;
    }
    return qx/$order/;
}
```

Uso

La idea es meter toda la info que se necesita para correr el script en un hash y pasarlo a la funcion *send2slurm*, que se encarga de ejecutarlo.

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Last update: **2021/02/17 10:43**

